



LET'S BEGIN!

A long time ago in a galaxy far, far away....



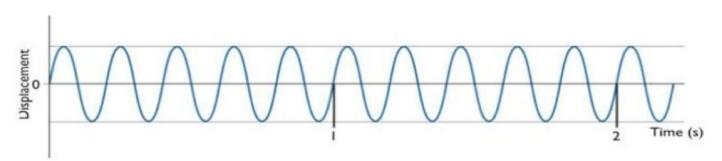
TRANVERSE: THE PARTICLES MOVE AT RIGHT ANGLES TO THE DIRECTION OF THE WAVE, (EG LIGHT).
LONGITUDINAL: THE PARTICLES MOVE ALONG THE DIRECTION OF THE WAVE, (EG SOUND).





wavelength

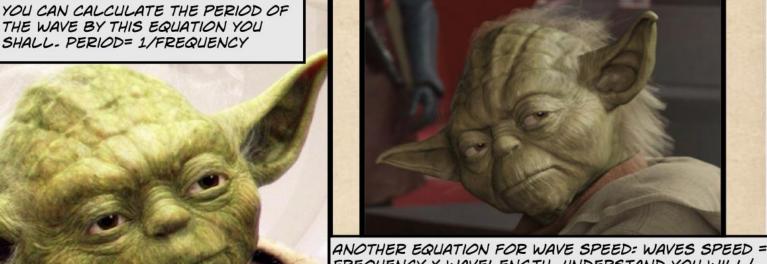
A DIAGRAM SHOWING THE WAVELENGTH AND AMPLITUDE



GREATFUL TO THE VLE YOUNG PADAWANS

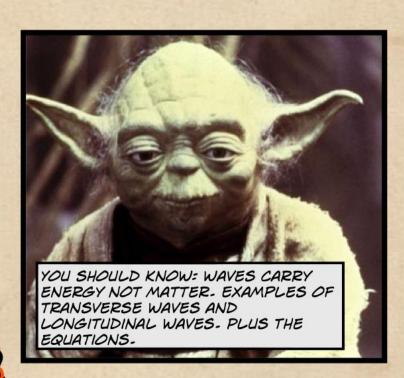
with a frequency of 5 Hz.

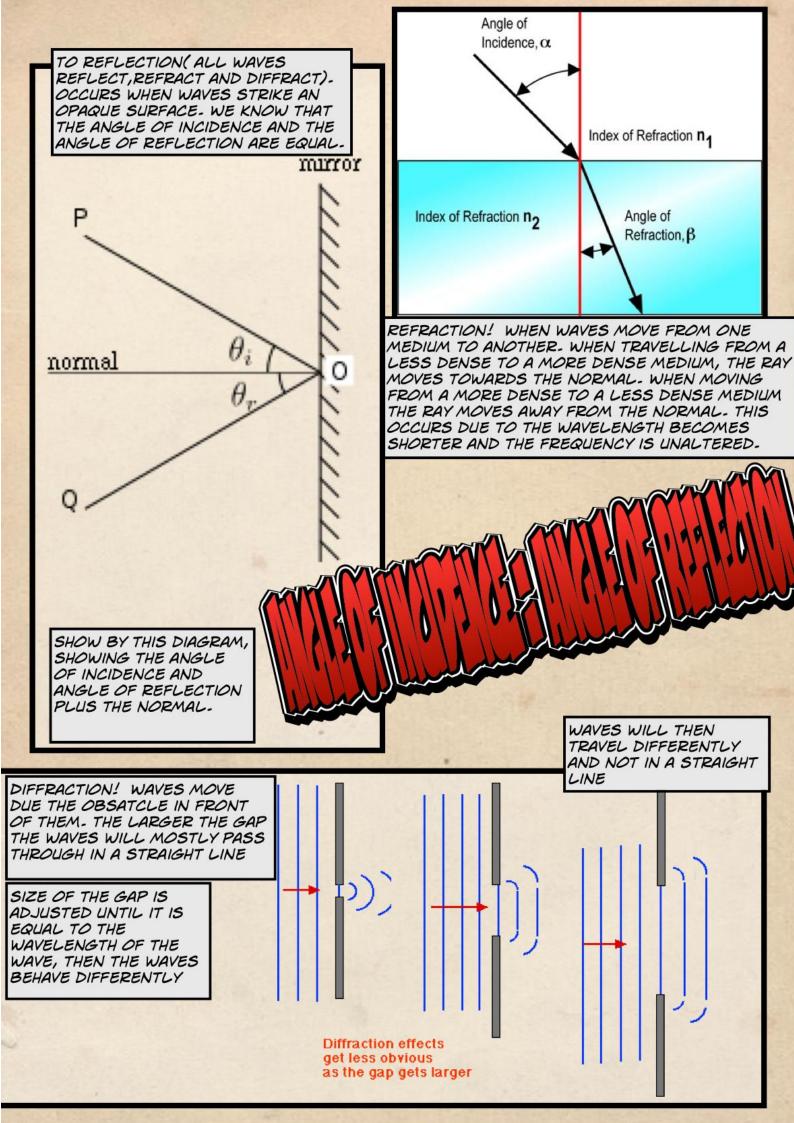
YOU CAN CALCULATE THE PERIOD OF THE WAVE BY THIS EQUATION YOU

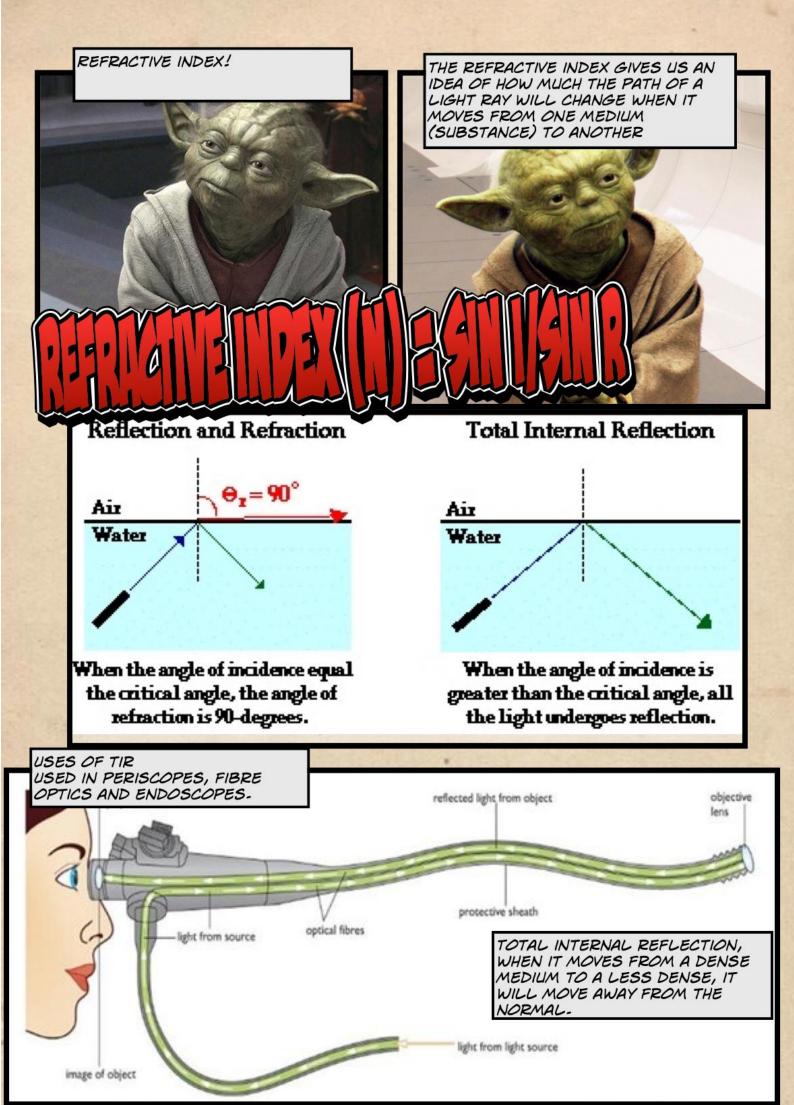


FREQUENCY X WAVELENGTH- UNDERSTAND YOU WILL!

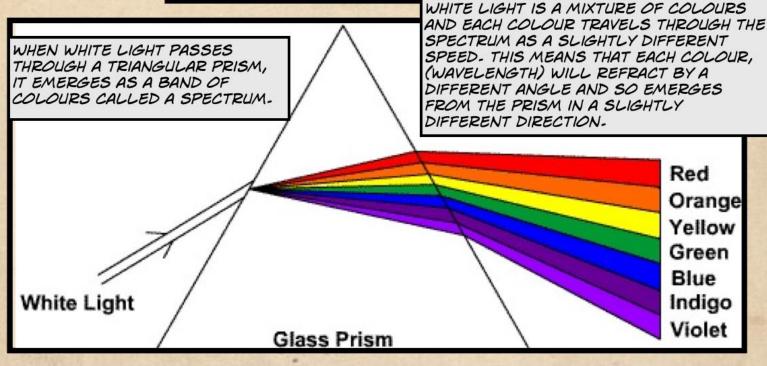






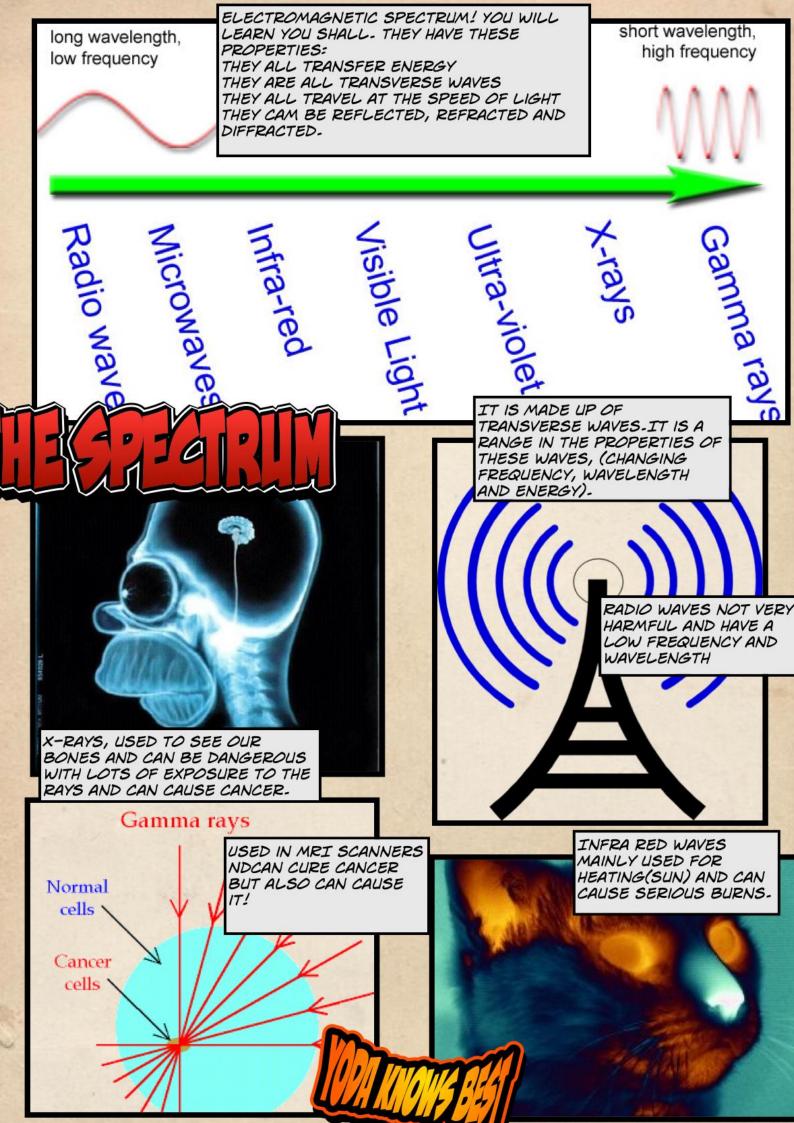














YES, HMMMM

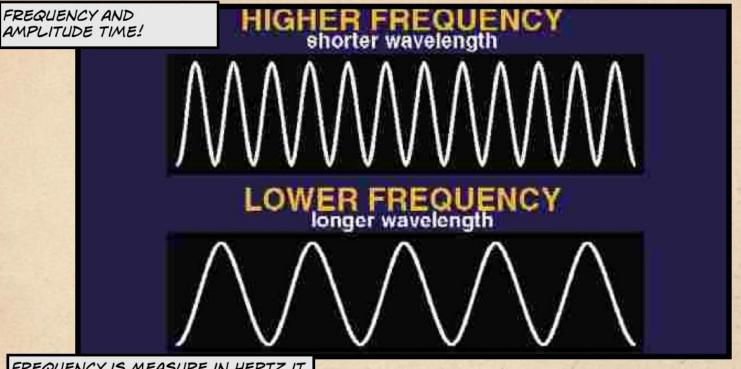
SOUNDS ARE PRODUCED BY OBJECTS THAT ARE VIBRATING. WE CAN HEAR A SOUND WHEN THE VIBRATIONS, TRAVELLING AS SOUND WAVES REACH OUR EARS.

SOUND!

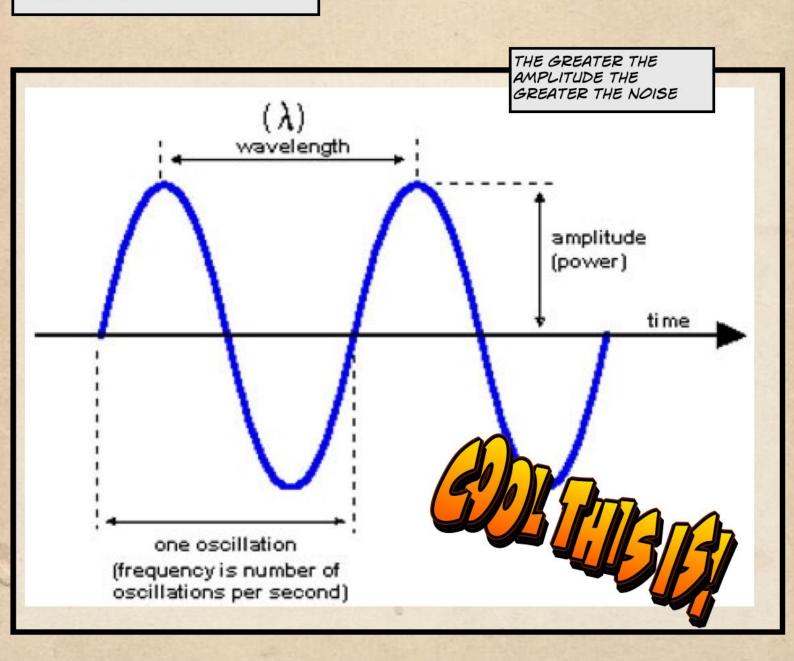


AWESOME WE ARE CARRY ON WE WILL!

AWESOMENESS



FREQUENCY IS MEASURE IN HERTZ IT IS AND IS THE NUMBER OF COMPLETE VIBRATIONS IT MAKES EACH SECOND

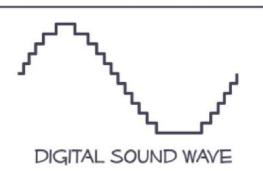


NEARLY FINISHED WE ARE! ANOLOGUE AND DIGITAL



SIGNALS CAN BE EITHER ANALOGUE OR DIGITAL TO COMMUNICATE OVER LONG DISTANCES

ANALOG SOUND WAVE



THE FUNDAMENTAL DIFFERENCE BETWEEN THE TWO

ANALOGUE SIGNALS CAN TAKE ANY VALUE WITHIN A CERTAIN RANGE - THE AMPLITUDE AND FREQUENCY OF THE SIGNAL CAN VARY CONTINUOUSLY. DIGITAL SIGNALS CAN ONLY TAKE TWO VALUES: ON OR OFF, SOMETIMES REFERRED TO AS 1 AND O.

WHENEVER YOU AMPLIFY AN ANALOGUE SIGNAL, THE NOISE IS AMPLIFIED AS WELL SO THE SIGNAL WILL LOSE QUALITY EVERY TIME THIS HAPPENS. HOWEVER, WITH A DIGITAL SIGNAL, THE NOISE CAN BE IGNORED SO THE SIGNAL REMAINS HIGH QUALITY AT THE RECEIVER.

THIS DIAGRAM SHOWS THE
DIFFERENCES BETWEEN THE
TWO- THE SIGNAL CAN BE
INTERRUPTED BY OTHER SOUNDS
AND INTERFERENCE

